

Name _____ Race _____ Age _____ Ranks _____ XP _____

Knack _____

Description _____

TRAITS

DEFENSES

AGILE score modifier

BODY total (=) base (+) A mod (+) nodes (+) misc

BRAWNY score modifier

SPIRIT total (=) base (+) B mod (+) nodes (+) misc

CLEVER score modifier

MIND total (=) base (+) C mod (+) nodes (+) misc

COMBAT

SPEED total (=) base (+) nodes (+) misc

HP current max

(=) base (+) B mod (+) ranks (+) nodes (+) misc

ARMOR

INITIATIVE total (=) A mod (+) nodes (+) misc

SKILLS

Acrobatics total (=) ranks (+) A mod (+) nodes (+) misc

Persuasion total (=) ranks (+) C mod (+) nodes (+) misc

Athletics total (=) ranks (+) B mod (+) nodes (+) misc

Piloting total (=) ranks (+) A mod (+) nodes (+) misc

Enchanting total (=) ranks (+) C mod (+) nodes (+) misc

Riding total (=) ranks (+) A mod (+) nodes (+) misc

Endurance total (=) ranks (+) B mod (+) nodes (+) misc

Repair total (=) ranks (+) C mod (+) nodes (+) misc

Gadgetry total (=) ranks (+) C mod (+) nodes (+) misc

Search total (=) ranks (+) C mod (+) nodes (+) misc

Heal total (=) ranks (+) C mod (+) nodes (+) misc

Sneak total (=) ranks (+) A mod (+) nodes (+) misc

Knowledge total (=) ranks (+) C mod (+) nodes (+) misc

Sprinting total (=) ranks (+) B mod (+) nodes (+) misc

Knowledge total (=) ranks (+) C mod (+) nodes (+) misc

Survival total (=) ranks (+) C mod (+) nodes (+) misc

Knowledge total (=) ranks (+) C mod (+) nodes (+) misc

Talent total (=) ranks (+) P mod (+) nodes (+) misc

Lockpick total (=) ranks (+) A mod (+) nodes (+) misc

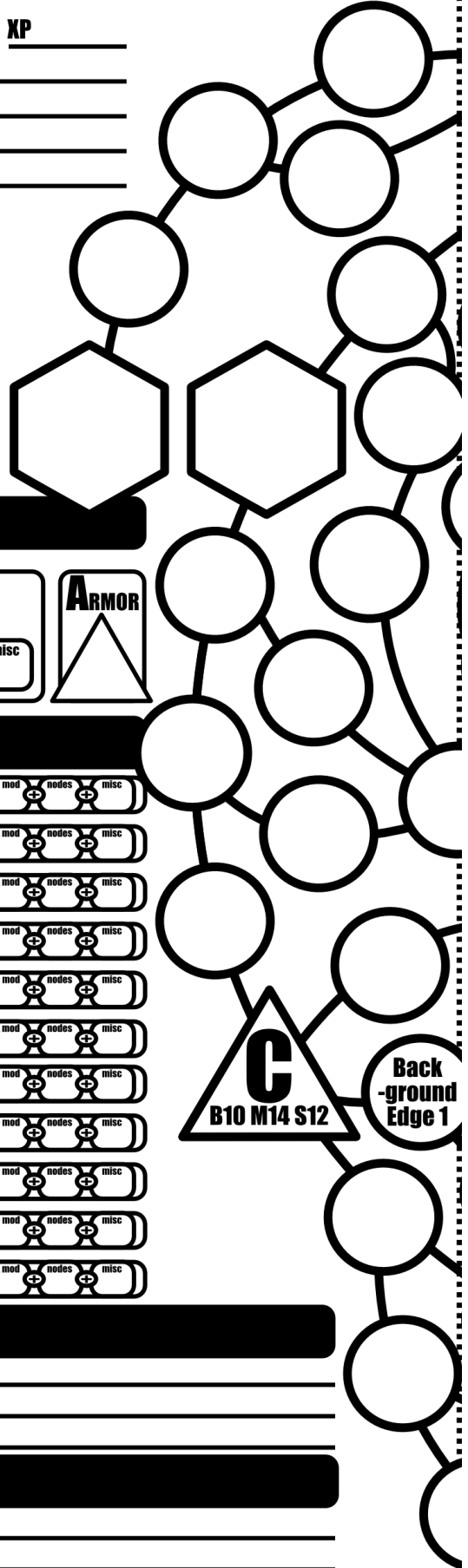
Train Animals total (=) ranks (+) C mod (+) nodes (+) misc

Navigation total (=) ranks (+) C mod (+) nodes (+) misc

Zephyrwalking total (=) ranks (+) A mod (+) nodes (+) misc

MAGICKS

GEAR



Back-ground Edge 1

A
B14 M12 S10



B
B12 M10 S14

